

FINANCE AND PERSONNEL COMMITTEE

THE FINANCE AND PERSONNEL COMMITTEE OF THE COMMON COUNCIL WILL HOLD A MEETING ON **MONDAY, JANUARY 9, 2023, AT 7:00 P.M.** OR SOON THEREAFTER, IN THE COUNCIL CHAMBERS OF CITY HALL LOCATED AT 1717 OMAHA STREET. THE COUNCIL WILL CONVENE INTO CLOSED SESSION PURSUANT TO WIS. STATS. § 19.85(1)(C) CONSIDERATION OF EMPLOYMENT, PROMOTION, COMPENSATION, OR PERFORMANCE EVALUATION DATA OF ANY PUBLIC EMPLOYEE OVER WHICH THE GOVERNMENTAL BODY HAS JURISDICTION OR EXERCISES RESPONSIBILITY. THE COUNCIL WILL RECONVENE INTO OPEN SESSION.

AGENDA

This meeting will follow Robert's Rules of Order, which provides common rules and procedures for deliberation and debate in order to place the whole membership on the same footing and speaking the same language.

1. Call to Order
2. Roll Call
1. Closed session pursuant to Wis. Stats. 19.85(1)(c) Consideration of employment, promotion, compensation, or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility. Discuss policy 5.01, policy 6.03, employment and compensation
2. Reconvene into open session
3. Discussion and possible action on wage study
4. Committee Communication
5. Adjourn

Todd Lindemann, Chairperson

Notification of this meeting has been posted in accordance with Wisconsin's Open Meeting Laws. The Committee of the Common Council may take action on any item on the agenda. It is possible that members or a quorum of members from other governing bodies may be in attendance at the above-stated meeting to gather information; no action will be taken by any governmental body at the above-stated meeting other than the governmental body specifically referred to above in this notice. Upon reasonable notice, efforts will be made to accommodate the needs of disabled individuals through sign language interpreters or other auxiliary aids. For additional information or to request this service, contact Lynn Thorson, Clerk (462-2400) or by writing to City Hall, 1717 Omaha Street.